

TITLE		LEVEL	START
THURSDAY			
I Gave at the Office	Shadowrunners are notoriously hard-hearted and selfish, but a call on a lazy sunday morning may put a lie to the fact. The orphans need some pro-bono 'runner work, and they know just who to call - you.	Intermediate	10:00
Babysitting at 40,000 feet	Babysitting should be an easy job, but not when it's for one the highest profile children in the computer biz. Toshiro Mitsuhamana needs an escort for his niece back to Denver. He has the flight scheduled; he just needs a candid group that he can trust.	Beginner	12:00
Colonel Crackpot	Colonel Crackpot's all-Troll runner team doesn't usually handle the finesse assignments. So, when they got a call from a Johnson about a SUB-TIL ECH-STRAK-SHUN, they were a little confused. Fortunately, it looks like a liberal application of firepower should take care of the problem.	Advanced	12:00
Snow Blind in Siberia	Something mysterious has happened, and it's your team's job to find out what it is. Travel to exciting new lands, meet interesting people, and find out if your trip, and more importantly your life, is truly worth the sake of discovery.	Intermediate	14:00
His Brains are in Terrible Danger!	Mr. Johnson's little brother is being held at the local funny farm, and he wants him sprung. Seems he can "see dead people", but not in the old flatfilm-way. The Johnson thinks that there's something special about his little brother - above and beyond the familial, and wants him back alive. That's where you come in.	Beginner	14:00
You Want Us to Wear What?!	Mr. Johnson is a freak, but hey, his money's always been good. This latest one is a doozy though. He wants you to infiltrate a Furry convention. Everyone got their koala suit packed?	Advanced	14:00
Third Law - 2006 Shadowrun Tournament, Round 1	For every action, there is an equal and opposite reaction. A team of runners has caused havoc in the new age of the Matrix. Their actions now come under the purview of the UCAS government who has dispatched several agents to discover what is happening in the shadows. This year, players will have the chance to see a familiar world through the not-so familiar eyes of those trying to keep the peace on the side of the law. (Round 2 Fri, Round 3 Sat)	Advanced	19:00
FRIDAY			
For Love of Johnson, Not	What happens when a snatch and grabs goes bad and the runners know too much? They call in a clean up team. Getting in less than twenty-four hours after a botched run and getting the surviving team members out before they talk sounds hopeless. At least they won't expect it.	Intermediate	8:00
Living in the Limelight	It may be the universal dream, but Shadowrunners are supposed to work in the *shadows*, not on a stage! Nevertheless, figuring out who wants to kill who means that you'll do your time in the spotlight!	Beginner	10:00

FanPro Shadowrun Events

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Section 8	Superheros? In Shadowrun?! There's only one explanation - These runners have had one too many reprogramming sessions at the hands of Ma Corp. No longer interested in nuyen, they now use their powers in the fight for Truth, Justice, and the American Way! When they can get out of their straight jackets.... (BYOC event. runningcow@gmail.com for character creation information.)	Advanced	10:00
A Day in the Park, Part 1	Spend the day in the park, outside of the sprawl, get some fresh air and get paid. Yeah right. The package pick-up and delivery turns out to be a "dog-napping". "Dog-napping"?! What'd you ever do to your fixer anyway?	Intermediate	12:00
The Gun, Part 1	Simple plan, simple theft, easy nuyen, right? Wait, this is a Shadowrun, and nothing ever quite goes as planned?	Advanced	12:00
I Need a Vacation	When shadowrunners are good they survive, when they are lucky they make some money too. You are both. With nothing on your plate for a while and a good payoff under your belt, you decide to go on vacation. But nothing is ever simple for you. Now you and 500 other people are trapped at 35,000 feet with mad gunmen. Can you save the day, and not get caught?	Intermediate	14:00
Cold, Hard Choices	You've been hired to protect a family, but all sorts of people have a lot of interest in these folks. People with badges and security clearances. The family seems normal, but this is the shadows and all manner of skeletons could be in their closets. You're have to make a choice. Can you live with your decision?	Beginner	14:00
Born to Die	Mr. Johnson's pregnant girlfriend has been kidnapped. Somehow toxic spirits are involved. Call you crazy, but you're pretty sure that's on the Surgeon General's list of things pregnant women should avoid.	Advanced	0:00
Third Law - 2006 Shadowrun Tournament, Round 2	For every action, there is an equal and opposite reaction. A team of runners has caused havoc in the new age of the Matrix. Their actions now come under the purview of the UCAS government who has dispatched several agents to discover what is happening in the shadows. This year, players will have the chance to see a familiar world through the not-so familiar eyes of those trying to keep the peace on the side of the law. (Round 1 Thurs, Round 3 Sat)	Advanced	19:00
TITLE		LEVEL	START
SATURDAY			
B.O.H.I.C.A.	You aren't sure when the run went to hell... but you're stuck there!	Advanced	8:00
Ping Time	Mr. Johnson has lost her friend, a technomancer. She can connect to him via the Matrix, but neither of them know where he is physically. Guess whose job it is to find him?	Beginner	10:00
The Sound of Music	Holy drek. Bodyguarding duty is usually pretty boring, but your team of highly experienced Shadowrunners have never seen the likes of this. Word on the street is that the metal-music scene is about to get shaken up, and you're going to be at the epicenter of the 'quake.	Intermediate	10:00

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What About Bob?	Good Question. Bob hasn't shown at your 10 year high school reunion. Are you ready to enter the shadows to find him?	Beginner	12:00
A Day in the Park, Part 2	"Kidnap the dog", "Rescue the dog".... Will your Fixer just make up his fragging mind?!	Intermediate	12:00
The Gun, Part 2	You've got the gun, now what the h-e-double-murderball-sticks are you supposed to do with it? Why is that watcher spirit following you and calling you names?	Advanced	12:00
Potempkin Village	For an international team like you it was an easy job. Pick up the package, escort the package, deliver the package to one Rasputin in St Petersburg. But when you arrive nothing is what it seems, and now you just want to get out alive and preferably with more money than you started with.	Intermediate	14:00
Down with the Sickness	The corporation thought they'd found the perfect weapon to use against the bugs. Now they need you to destroy that weapon.	Beginner	14:00
There's No Such Thing As Retirement, Part Deux	Last time they saved their nursing home, but now the crash of 2064 has wiped out their Medicare accounts. Looks like it's time for one last run to fix the problem. Hilarity ensues. Can our intrepid geezers break into government facilities, fix their accounts, and get their Viagra prescriptions back? Sign up and find out! (BYOC Event. runningcow@gmail.com for character creation information.)	Advanced	14:00
The Shadowrunwich Horror	After a run gone sour, your team decided to lay low in a rural area just north of Boston. The locals haven't seemed very friendly, and the town seems awfully quiet at night. But, when you hit the stuffer shack, you heard about some big festival tonight. Things may be looking up!	Intermediate	0:00
Third Law - 2006 Shadowrun Tournament, Round 3	For every action, there is an equal and opposite reaction. A team of runners has caused havoc in the new age of the Matrix. Their actions now come under the purview of the UCAS government who has dispatched several agents to discover what is happening in the shadows. This year, players will have the chance to see a familiar world through the not-so familiar eyes of those trying to keep the peace on the side of the law. (Round 1 Thurs, Round 2 Fri)	Advanced	19:00
TITLE		LEVEL	START
SUNDAY			
Things that go BOOM! in the night	Every Shadowrunner knows being an expendable asset isn't all its cracked up to be, and right now you're feeling pretty expendable.	Intermediate	8:00
Dark Fire	What happened to the three graduate students and the project they were working on? More importantly, why is the Draco Foundation looking for them? And, when it comes down to it, how much are they going to pay you to find out?	Beginner	10:00
Wildcat Scramble	It can be really embarrassing when you misplace something. Especially if it's something particularly valuable... like a nuke.	Advanced	12:00

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